### **Camp Minsi 2024 Scheduling Worksheet**

Scout's Name: \_\_\_\_\_

Patrol: \_\_\_\_\_

## **EVERYDAY SESSIONS**

#### Session 1 (9AM)

Sports & Athletics
🗌 Kayaking
Rowing
Small-boat Sailing <i>(double-block class)</i>
Environmental Science
Bird Study
Fishing
🗌 First Aid
🗌 Radio
Automotive Maintenance
Electricity
Wood Carving
Sculpture
Textiles
Wilderness Survival
Camping
Rifle Shooting
Archery <b>(double-block class)</b>
TTA – Tenderfoot Requirements
Session 2 (10AM)

#### Personal Fitness Lifesaving Canoeing BSA Stand Up Paddleboarding Communication Environmental Science Fish & Wildlife Merit Badge ECSI CPR & AED Certification Space Exploration Law Plumbing Wood Carving Music Pioneering (double-block class) Emergency Preparedness Rifle Shooting TTA -Second Class Requirements

#### Session 3 (11AM)

🗌 Kayaking
Canoeing
Swimming
Instructional Swim
Communication
Environmental Science
Astronomy
Forestry
Search and Rescue
Moviemaking
Architecture
Painting
Wood Carving
Art
Game Design
Cooking
TTA- First Class Requirements

Open Archery/Shooting

### Full Week Session 4 (2PM)

🗌 Kayaking
Instructional Swim
Swimming
Small-boat Sailing <i>(double-block class)</i>
Archery <b>(double-block class)</b>
Shotgun Shooting (no class on Tuesday)
TTA – Tenderfoot Requirements
Full Week Session 5 (3PM)
BSA Mile Swim (double-block class)
Shotgun Shooting (no class on Tuesday)

TTA – Second Class Requirements

# Full Week Session 6 (4PM)

TTA -First Class Requirements

# ONE OR TWO DAY SESSIONS

Manday Afternaon	Fingerprinting
Monday Afternoon	Aviation
Citizenship in the Nation	— Welding (Wednesday & Thursday
Chess	Required)
Pulp and Paper	Leatherwork (may take more than one
Soil and Water Conservation	day)
Health Care Professions	Basketry (may take more than one day
Robotics	Trail Cooking
Welding (Monday & Tuesday	Afternoon Adventure: Whitewater
Required)	Rafting
Leatherwork (may take more than one	Open Waterfront (starts at 3)
day)	Open Archery/Shooting (starts at 4)
Basketry (may take more than one	Open Handicraft (starts at 4)
day	
Exploration	Thursdoy Afternoon
Mountain Man	Thursday Afternoon
Afternoon Adventure: Horseback	Citizenship in the World
Riding	Public Speaking
Open Waterfront (starts at 3)	🔄 Mammal Study
Open Archery/Shooting (starts at 4)	Reptile and Amphibian Study
Open Handicraft (starts at 4)	Muck Hike
	Robotics
<b>T</b>	Camp Cooking
Tuesday Afternoon	Leatherwork (may take more than one
Citizenship in the World	day)
Public Speaking	Basketry (may take more than one day
Mammal Study	Afternoon Adventure: Mountain Biking
Reptile and Amphibian Study	at the Lehigh Gorge
Fire Safety	Open Waterfront (starts at 3)
Aviation	Open Archery/Shooting (starts at 4)
Exploration	Open Handicraft (starts at 4)
Cowboy Action Shoot (must be 14)	
Trexler Ranger Course	Friday Afternoon
Leatherwork (may take more than one	Open Chess
day)	Fishing Derby
Basketry (may take more than one	Search and Rescue Practical
day	Radio Fox Hunting
🗌 Afternoon Adventure: Treetop	Deep Fry Extravaganza
Adventure	Mountain Man
Open Waterfront (starts at 3)	Leatherwork (may take more than one
Open Archery/Shooting (starts at 4)	day)
Open Handicraft (starts at 4)	Basketry (may take more than one day
	Afternoon Adventure: Treetop
Wednesday Afternoon	Adventure
Citizenship in the Nation	Open Waterfront (starts at 3)
	Open Archery/Shooting (starts at 4)
	Open Handicraft (starts at 4)
Pulp and Paper	
Soil and Water Conservation	

**Be prepared!** Review the full **Camp Minsi Merit Badge & Program Guide** at <u>www.campminsi.org/badges</u> for pre-requisite requirements, additional costs, and more information on each merit badge class.